**2. SPACE: Positive / Negative**

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| **Project** Positive / Negative Design |
| **Materials: MEDIUM** Paper, Pencil, Sharpie |
| **Inspiration:** Observation, Imagination &/or Visual Library |
| **Directions:**  1. Take your time and work **S L O W L Y**  2. Choose a Subject with strong **CONTOUR LINES**, an image that you can identify by its **OUTLINE**  3. Draw image, leaving it free of inside marks & designs. This is the **POSITIVE SPACE**, & it will remain WHITE.  4. Using a **BLACK SHARPIE**, fill up the background or **NEGATIVE SPACE**, by creating a variety of interesting **LINES, DESIGNS, SHAPES, PATTERNS, SYMBOLS,** and other interesting visual images.  5. Use the Elements of Art Handout for inspiration |

**Turning STEM 🡪 STEAM Cross-curricular connections**

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| Science | Technology | Engineering | Art | Math |
| - Look at negatives of photography film | - Play with Photobooth, PhotoShop, Kid pix, and other imagery altering apps | - Investigate how cameras are made  - Explore cameras and photography through the ages | - Positive/ Negative Design | - Ratios & Volume connecting to the idea of Saturation and crowded space |

